

Using InterCard Play Cards

1. Setup

Go to Manager Menu, Menu Maintenance, Menu Items and Pricing

Point Card

Type a *name* (**Play Card \$**)

Select the *category* where you want the Play Card button to reside

Select **Debit Card** as the *department*.

Enter the *amount* to add to the card (leave set to **0.00** if the amount will be entered at the time of sale and then check the box for “**Enable Open Price**”)

Remove the “**Taxable**” checkmark.

Click the **Debit Card Setup** button if advanced options are desired. Here you can award extra *Points* for a purchase, or you can award *Bonus* cash that can be used in the games. *Bonus* cash cannot be redeemed for food, beverage, or merchandise. (Note: *Courtesy* and *Group No* are no longer used.)

Click Save, click Yes to Update All Registers, and click Yes to Assign the Menu Item to a Button.

Select the category where you assigned the item.

Touch the new item in the “Unassigned Menu Items” list, and then touch a blank button.

Set button colors if desired, and then click **Save**.

Time Card

Type a *name* (**Play Card \$**)

Select the *category* where you want the Time Card button to reside

Select **Time Card** as the *department*.

Enter the *amount* to add to the card (leave set to **0.00** if the amount will be entered at the time of sale and then check the box for “**Enable Open Price**”)

Remove the “**Taxable**” checkmark.

Click the **Debit Card Setup** button. Enter in the play time allocated for the card in minutes (1 hour =60 minutes) in the *duration* field. If there is a specific starting time enter that in the *start time* field. And if specific day is required then select the radio button next to that day, otherwise do not flag anything.

Click Save, click Yes to Update All Registers, and click Yes to Assign the Menu Item to a Button.

Select the category where you assigned the item.

Touch the new item in the “Unassigned Menu Items” list, and then touch a blank button.

Set button colors if desired, and then click **Save**.

2. Transactions

Start a new check, and ring up the menu item (**Play Card \$**) you created above.

You will be prompted to enter the amount to add to the Play Card. Enter an *amount*, using the decimal point, and click Done. After the check is tendered, and the cashier touched the Accept button, a window will appear prompting the cashier to swipe a Play Card to add the value to the account.

If you want to add value to **multiple cards**, ring up the menu item (**Play Card \$**) once for each card. When you close and tender that check, you will be prompted to swipe a Play Card once for each menu item you rang up.

3. Advanced Options

From the **Order Screen**, click the *Options* button and click **Debit Card**.

From the Manager menu, click Software Connections Menu, and click **InterCard Manager Menu**.

Read Card Data allows you to see the current total Cash, Points, and Bonus on an account.

Add Points and **Add Bonus** allow you to add those values to the account in any desired increment.

Account History shows the total Cash, Points, and Bonus on an account in addition to listing every transaction involving the account.

Transfer Balance allows you to transfer all of the values from one account to another (in case the card becomes lost or damaged)

Consolidate Card allows you to combine the values from up to five Play Cards onto one of the original cards.

Deactivate Card will mark the account as “locked” so that it cannot be used.

4. Setting up Play Card Tender

Go to manager Menu, Register Setup, Register Configuration, and click on the tab for ***Credit Card, Paid Outs, Customer Requests, Job Titles, and Voids***. Click the ***Tender Types*** button.

Type a name for the tender (***Play Card***).

Put a checkmark in the box next to ***Debit Card*** and **Save**.

NOTE: In **Register Options**, on the ***Modifiers / Phone Orders / General tab***, make sure the **Special Option “*Enable Gift Cards Local*”** is checked. This option must be enabled to use InterCard Play Card functions.